Film, Television and New Media

Film, Television and New Media aims to promote critical and aesthetic awareness of, and practical participation in, the processes involved in the production of film and television. The program covers the three core elements of design, production and critical appraisal of film and television.

Within Film and Television texts are created through: the technologies that enable their production and communications, the representations of reality that emerge from mainstream or alternative modes of production, the audiences that engage in the communication process, the institutions that influence their production, and the languages that enable media text to be communicated.

Technologies, representations, audiences, institutions, and languages are the key areas that underpin the general objectives of Design, Practice and Critique.

CONTENT

Introduction to Film and Television
Camera / Editing
Storyboard and Design
Music Video
Australian Film
TV Broadcasting
Documentary
The Art of Persuasion
Commercials / Advertising
Hollywood / Bollywood
Audiences for Modern Media
Genre film
Censorship and Classification

New Media
SPECIAL SUBJECT REQUIREMENTS:
Students may need to operate outside of normal school hours to access the available equipment.
Access to your own filming equipment would be a great advantage, but not necessary.

The assessment is based around designing pre and post production work for film and TV, production of a range of films and TV programs, and research assignments on topics related to the industry.